

Tournament Parameters

Amateur and Advanced Divisions

Amateur designation for this division is a USCA Singles Handicap of 12 or higher. The Advanced Division player handicap will be 11 and below. These handicaps or approximate equivalents will be decided by management.

Reasonable efforts have been made to ensure that Advanced status players have not entered under Amateur categories and that play will be made as fair as possible. Special considerations will be made for beginner/**Novice** players in the Amateur group.

Novice is a player with little or no Croquet experience, less than 6 games in their lifetime. Each novice shall receive three free “do-over” shots for each of the first two rounds. The method of doing so will be announced on or before game day.

Play Format: 9 Wicket Croquet “Doubles,” consisting of two people per team with three teams on a court for any given round. If entire field is not filled, Management reserves the right to stop or extend registrations at points that best serve the smooth progression of the tournament.

Courts: Matches will be played on courts approximately 75% of regulation. Court assignments are posted or announced in advance of the round.

Progression: Each team will play 3 elimination matches, after which, the cut will be made to the following:

Semi Final Round: (“Final 9”) 9 Teams. Winning team from each court will progress to... **Championship:** 3 Teams. (See “Team Limits in Playoffs”)

Scoring Priority: 1) Win/Loss, 2) “Net Points”, 3) Total Points. Tiebreakers will be specified by Tournament Director if/as needed.

Team Structure: Registration is by teams of two who select a team name by which their team will be recognized throughout the tournament. Management reserves the right to change any team name that may be considered offensive, in poor taste, or otherwise unsuitable.

General Turf Condition: Good

Game Duration: Elimination Rounds, Timed play 50 minutes per match. Elimination, Quarter Final, Semi Final, and Championship may be shortened, extended or played to the post as time permits but at the sole discretion of Management. Play ceases immediately on ALL courts at the end of game signal OR play will cease on any given court when any team is the first to complete the course by staking out at final stake. For courts still in play when time expires, play will cease on all courts at the ending time signal. A ball in play (struck or moving) when signal sounds will count for whatever result achieved, but no further bonus or continuation shots may be taken. **When play ceases on any court NO BALL MAY BE MOVED until scores are taken and scorecards are completed and signed by all players on that court**

Deadness: No Carryover deadness to next turn. Wicket clips may be provided.

Rules and Officiation: Tournament Director and Management reserve the right to amend or modify rules generally to accommodate particular environments and conditions, (such as assisting individuals with disabilities, or for any other reason deemed necessary) for any given match or tournament. Such modifications will be made known to the players before matches.

All referees calls apply. If a disputed ruling arises, referee may appeal to Tournament Director for final ruling.

Tournament Director and Management reserve the right to disqualify any player at any time for un-

sporting conduct, other questionable behavior, or for any reason deemed to have a negative impact on others or the event.

Division Placement and Fairness: Management reserves the right to assign any player to any division, or to apply a handicap, or exercise any other means to keep play as fair as possible at Management's sole discretion

Equipment: Mallets are supplied. **Players may bring/use their own mallets not exceeding 9” head length.** Management reserves rights to disqualify any mallet deemed a safety hazard, detrimental to equipment or property, as providing unfair advantage, or in any other way inappropriate. **Players use only balls provided, no substitutions allowed.**

Rules of Participation

Teams: Initial registration allows for each participating NPO to field two teams playing on its behalf

Management may recruit or permit NPO’s to recruit teams up to a total of 5 total teams per registered non-profit organization. This shall be done within the following parameters that apply to all teams.

Independently Registered Teams: These may choose the non-profit organization for which they will play. If such a team has no preference, then management reserves the right to assign said team to and on behalf of a registered participating non-profit organization.

Team Limits in Play-offs:

- A) Only two teams from any participating charity may progress into the Semi Final Round of 9 teams.
- B) Only one team from any NPO may participate in the Final/Championship round.

Team Limits in Play-offs: (Continued)

If more of a charity's teams have progressed than are permitted to continue into the next round, the team/teams who will be permitted to continue will be decided upon using the **Scoring Priority** criteria in column 1 of this document: **1) Win/Loss 2) "Net Points" 3) Total Points**. Tiebreakers will be specified by Tournament Director if/as needed.

Slots opened by teams that are so "bumped" in the process described above in any of the playoff rounds will be filled with teams present and immediately next in the rankings.

Remuneration: Players may receive no remuneration from any NPO or third party in return for their participation on NPO's behalf. This includes provision of or reimbursement **for travel, lodging, or any other expenses**.

Charity (NPO) Qualification:

All participating Non-Profit Organizations shall be IRS classification 501c3. All charities/NPO's shall be registered with the Pennsylvania Bureau of Charitable Organizations and shall provide their State registration number to the Mennonite Heritage Center. If a charity/NPO is not required to register with the state, they shall provide their organization's Federal EIN number as their credential for entering the event, entering it and the organization's legal name upon the Non-Profit Commitment form. Falsification of any information wills grounds for disqualification.

Registration fees are non-refundable.

Identification and NPO Representation:

Teams will be identified with the charity for which they are playing. Substitution of a team member is permitted up to 3 days prior to the event and only then with the approval of Management. After sign-in on event day, team members may play only with their

registered teammate. No team member may switch teams at any time during the event. No team member may be replaced or switched in any way after Sign In on event day unless approved by Management. Should a team need to drop out of the event last minute, Management reserves the right to appoint a team to fill the vacant slot.

Ethical Conduct, Collusion: At no time may two teams communicate to collude against or "gang up" on the third team on their court. Though this sometimes occurs in a non-planned, functional (not signaled or verbal) manner, such a situation may never be planned nor may any communications to this effect take place. Players acting in such a manner will be disqualified and/or ejected immediately.

Officiation: Management will train and provide volunteer referees. Any referee who has any bias on behalf of or connection to a team playing on a court to which he/she has been assigned will notify Management for possible reassignment to an alternate court.

Rules Review: All first time players are require to attend the pre-tournament rules review presented before play begins on Tournament day.

Prizes:

The following prize structure is planned, with teams winning these amounts for the charity they represent:

Advanced Division

Place	Amount
First	\$2,500
Second	\$1,500
Third	\$,1000

Amateur Division

Place	Amount	Place	Amount
First	\$1,500	Fifth	\$500
Second	\$1,000	Sixth	\$500
Third	\$750	Seventh	\$250
Fourth	\$500	Eighth	\$250
		Ninth	\$250

Prizes will be announced at conclusion of Championship Round after all winners are determined. Checks for prizes will be sent to winning organizations within 10 business days.

In the event of inclement weather, efforts will be made to conclude the tournament on Saturday, June 3, 2023.

If conditions force postponement, the tentative rain date will be next day, Sunday, June 4, 2023. Time to be announced.

All participants in any capacity agree to relieve, release, and forever discharge and agree to indemnify and hold harmless the Mennonite Heritage Center and Croquet Your Way, LLC and all servants, agents, and employees from any and all claims and demands of any and every kind and character for injury to their person or damage to their property as a result of their participation in Whack & Roll and affiliated activities held as described above.

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